



Arena.xlsm

I remember taking an excel course in high school and never opening it again. Cary Walkin, an accountant/game dev decided it would be fun to create a turn-based RPG game entirely in a Microsoft Excel Workbook. The amazing thing is... it's a great game.

2000 potential enemies with AI, 1000 possible item combinations, 31 spells, 12 arenas + procedural generated arenas, 4 endings. WHAT. Arena takes the most essential aspects of a turn based RPG and runs with it. Fans of Roguelikes should give this a playthrough.

Best part is, if you play it at work you can just open another sheet and all of a sudden you're a productive employee.

For fans of Roguelikes and Excel Spreadsheets.